

One of the most asked questions from RME users is the correct setup procedure of DIGICheck on Mac computers. Unlike on windows, DIGICheck for Mac requires a few steps more to work properly in certain situations. Due to limitations of the Mac operating system it is not possible to use the output channels of your RME Interface directly as an input source for DIGICheck. This caused a lot of irritation amongst many users, which is why we will show you in this video, how to set up your RME audio interface correctly for DIGICheck.

As mentioned before, it is not possible to analyze the physical outputs directly on Mac. Luckily, TotalMixFX's flexibility offers a great workaround, thanks to its unique feature called „loopback“. What loopback does is very clever: it allows to route the signal of any physical output of your RME audio interface back to their respective input channels without any need of patching cables. So instead of using the outputs, we are using the loopback signal as a input for DIGICheck.

First, open up TotalMixFx. Here we can change the routings and settings for our RME audio interface. In most cases we want to analyze the overall Mix, hence we want to use the Main Output as the sound source for DIGICheck. Normally this should be output 1 and 2. We can check this by clicking on „Assign“ and then on „Main Out“. Here we can see the designated output for the main signal.

After we selected our desired physical output channels, we click on the little tool symbol to open up the channel settings for the main output and then on „Loopback“. Now the signal of the main outputs, in this case 1&2, are send back to their respective input channels, therefore inputs 1&2.

Next open up DIGICheck and got to the tab „Options“. Here we find the „Input Device Setup“. In the dialogue menu we see the selected RME device and also which channels are being used by DIGICheck. If not already chosen, we select the channels Analog 1 & 2. Now we can see that DIGICheck is receiving signals.

We hope this video was helpful.